Medal of honor european assault gamecube

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Image Not Available for Color: Released in 2001, GameCube is Nintendo's fourth home console video game system. It competed primarily with Sony PlayStation 2 and Microsoft Xbox. GameCube represented a number of firsts for Nintendo, becoming its first console, using optical discs instead of cartridges for its games, and its first console to make online games. It also maintains a connection to Nintendo's newest portable, Game Boy Advance.Although GameCube possessed superb graphics for its main competitor, The PlayStation 2, it lacked the ability to play on DVDs, one of the main selling points of PS2. GameCube used small, proprietary discs similar to miniDVDs, which designers hoped would limit copyright infringement through the burning of CDs, as well as reduce the cost of gaming. These smaller drives contained only 1.5GB of storage compared to the full-size DVDs used on ps2 and Xbox that contained 8.5GB. GameCube has also become known for skewing toward younger audiences, with games such as Pokemon and Super Monkey Ball. This has often led third-party developers to skip GameCube's support entirely for more mature, but significantly popular, games such as Grand Theft Auto III. It was also nintendo's first console not launched with the traditional Mario platformer game. A hybrid version of GameCube, called Panasonic, was released exclusively in Japan in 2001. Nintendo has partnered with Panasonic to create a GameCube containing a full-size DVD player in order to compete with Microsoft and Sony. It sold poorly and was discontinued only two years later. Nintendo discontinued production of GameCube in 2007, following a disappointing launch that sold only 22 million units. By comparison, its direct predecessor, the Nintendo 64, sold 33 million, while its main competitor, PS2, sold 153 million. This game is part of a large collection of Nintendo GameCube games in The Strong collection that make up almost 100% of all games released for this system. This article needs additional quotes to verify. Please help improve this article by adding quotes to reliable sources. Non-sources of materials can be challenged and removed. Find sources: Medal of Honor: European Assault - News newspaper book scientist JSTOR (May 2013) (Learn how and when to remove this template message) Medal of Honor: European AssaultDeveloper (s)EA Los AngelesOpublisher (s)EA GamesComposComper (s) Christopher LennerzSerialMedal HonorPlatform (s) GameCulatbe, PlayStation 2, XboxReleaseNA: June 7, 2005EU: June 17, 2005Genre (s) First-Person ShooterMode (s) Single Player, Multiplayer Medal of Honor: European Assault is a first-person shooter video game , the eighth installment in the Medal of Honor series. European Assault was released for GameCube, PlayStation 2 and Xbox on June 7, 2005. The story of the game was written by John Milius. The plot is based Lt. William Holt, an operative in the Office of Strategic Services, and follows his deployment to Allied Forces in North Africa, the Soviet Union and Belgium. The gameplay of the Game European Assault is similar to that of its predecessor, a first-person shooter; However, the weapons and interface have been slightly upgraded to be more player friendly. Specifically, HUD has been upgraded to indicate primary and secondary purpose and show other squad members, and ironsights have been added. Adding Adrenaline mode, activated by killing numerous enemies or scoring shots to the head, allows the player to be invincible and have unlimited ammunition for a short period of time. As with all Medal of Honor games, the player is presented with a wide variety of weapons and stages dating back to World War II. Multiplayer This section needs to be expanded. You can help by adding to it. (December 2008) European Assault has a multiplayer online mode. The game contains three different game modes (Death Match, Axis vs. Allies, Free-for-All), about a dozen cards and various types of games (such as Survival). It supports 2-8 players and has the ability to create custom games with different options depending on the mode. Plot There are four common player areas (like Lieutenant William Holt) sent to France, North Africa, the Soviet Union and Belgium. Each area has a set of missions for the player to complete. While some targets will be detailed from the start, exploring the area will lead Holt to discover more missions. Each mission consists of five elements: the main goal, secondary goals, the murder of a German officer (Battle of nemesis in the game), obtaining documents from the officer and escape. If all of them are completed, a gold medallion will be given. The missing one or two will receive silver or bronze. Most missions include Holt fighting alongside allied non-test characters and working to achieve a common goal, often based on historical events during World War II. However, as a member of the OSS, Holt also has secondary goals for each level, including finding documents and eliminating important German officers, such as henchmen belonging to antagonist Count von Schroeder. Saint-Nizer, France At the beginning of the game, in a fully fictional storyline based on Operation Chariot (since none of the Americans took part in the original raid), Holt and British forces are heading for vital underwater pens in German Saint-Nezer. They are approaching the port aboard HMS Campbeltown. However, the ship starts firing and soon picks up the British Union Jack after they lose their cover. On landing, Holt is told to meet an officer who has a single radio after their radio-ear is killed, on the other side of the dock, which is indicated by a green flash. After meeting with the officer, Holt must return to the ship to escape the airstrike that the officer called, thus completing the first mission. Holt then departs with special forces raid St. Nazer, where he destroys the fuel tank and destroys a German officer named Klaus Mueller. Holt also has the ability to destroy the destruction AA pistol and a coastal pistol. Holt later travels through the docks to destroy the power plant and U-boat, cutting off electricity in the city and eliminating another German officer named Horst Brenner. Early the next morning, Holt and his British comrades are informed that there will be no reinforcements, forcing them to pass through two German tanks. They must fight with Officer Erich Koster and his troops all over the city to escape to the French village. Mission 1 in North Africa is to destroy prototype Tiger tanks. One of Holt's optional targets is a Nazi officer named Adabold Brecht. Additional targets include blowing up a radar plate and pulling out a panzer inside a destroyed village. After the first fights, Holt sneaks inside the German compound and tries to rescue captured SAS special forces and kill another man von Schroeder, Hans Schneider. With their help, Holt manages to get his hands on a film recorded by von Schroeder and eventually destroy the prototype of the V-2 rocket. The Soviet Union There are 2 missions in the Soviet Union. The first mission on the way to Stalingrad. Holt's main goal is to destroy the railway gun on the other side of the river, which runs through a small town. Holt also has the ability to destroy 3 tanks. The final part of the mission is to secure and then protect the fortified church on the outskirts of the city, and eliminate Walter Neumann. The second and last, Soviet mission is the ascent to Mamaev Hill. Holt, along with his unit and the Soviet battalion, leads the charge through a small village, driving the Germans back across the river. Holt must follow them across the river and signal a missile strike to clear the way. After the area was safe, Holt's allies set themselves around the entrance to the fort, on top of the hill. As soon as Holt opens the door, there's a fierce gunfight. After destroying three artillery pieces, Holt must eliminate Franz Greubner and then transmit the Intel house virus to OSS (the main target) before finally destroying the documents. Belgium's final mission of the game involves a battle to bulge. Holt goes to the 101st Airborne Division, surrounded in the forest of Ardennes in Belgium and participates in the battle for the liberation of Baston Karman. The mission begins with an intense German offensive. Holt, with the help of paratroopers from the 101st Airborne manages to stop the initial attack, killing Volker Kappelhorf and blowing up a strategically important bridge. Holt then goes to a Belgian farm to rescue Manon Baptiste, an OSS female operative and the main character of Medal of Honor: Underground (albeit renamed Manon Du Champs in European Assault), who was captured by Von Schroeder's most loyal man, Frederick Engel. After defeating Engel, he must defend the farm from a massive German attack before the arrival of reinforcements. Holt frees the operative. In holt's final mission, accompanied by soldier, makes a critical attack on von Schroeder's virus house. With one last suicide battle, Holt eliminates von Schroeder and destroys a dirty bomb, dropping it into an underground bunker at the last moment and fleeing with some minor wounds. Reception ReceptionReview scoresPublicationScoreGCPS2XboxEdge3/10[1]3/10[1]3/10[1]EGM6.67/10[2]6.67/10[2]6.67/10[2]EurogamerN/AN/A7/10[3]Game InformerN/A7.75/10[4]7.75/10[4]GameProN/A[5]N/AGameRevolutionC−[6]C−[7]C−[7]GameSpot7.6/10[8]7.6/10[8]7.6/10[8]GameSpy[9][9][9]GameTrailers8.1/10[10]8.1/10[10]8.1/10[10]GameZoneN/A8/10[11]8.3/10[12]IGN8.1/10[13]8.1/10[13]8.1/10[13]Nintendo Power8/10[14]N/AN/AOPM (US)N/A[15]N/AOXM (US)N/AN/A7.7/10[16]Detroit Free PressN/AN/A[17]The Sydney Morning HeraldN/A[18]N/AAggregate scoreMetacritic71/100[19]73/100[20]72/100[21] Medal of Honor: European Assault received average reviews, according to video game review aggregator Metacritic. Maxim gave the game eight out of ten points, saying that it can't appease history buffs, but it will please the trigger-happy. The Detroit Free Press gave the Xbox version a three-star rating of four and stated, It was crazy to almost finish the mission and then die and start over. There are no checkpoints, but that's part of this challenge game. However, The Sydney Morning Herald gave PS2 a three-and-a-half-star rating out of five, saying that long-term appeal is questionable with only 11 missions available and a lack of online support for multiplayer action. Links to b c Edge (August 2005). Medal of Honor: European Attack. Edge (152): 94. a b c EGM employees (August 2005). Medal of Honor: European Attack. Electronic Games Monthly (194): 109. Reed, Kristan (June 14, 2005). Medal of Honor: European Assault (Xbox). Eurogamer. Received on September 27, 2015. b Medal of Honor: European Assault (PS2, Xbox). Game Informer (147): 118. July 2005. The Man in Black (June 2, 2005). Medal of Honor European Assault Review for PS2 on GamePro.com. GamePro. Archive from the original on August 28, 2005. Received on September 27, 2015. Joe Dodson (June 30, 2005). Medal of Honour: European Attack Review (GC). Game Revolution. 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